Galactic Experience

Heath CP/M 2.2+8 H19 or H89
with Graphics

For Remarkable Explorers

3) Generalissimo
2) Ship Personnel, Seafaring Employment
1) Planet Locations

Universal Information available on:

Informal on the illigible.

Please note that all commands should be checked in with the base commander three

Retrival Service.

Welcome to the Universal Information

SECRET

Password

PUBLIC

User Name

Login Computer

There is a computer at the terminal.
A clock on the wall reads 12:40 hours.
Use the public and the password SECRET.
Connect to the computer while the entrance
of the space adventurers. Feel free to
through the portal pass the elite.
A sign above the entrance reads:

REST.

A clock on the wall reads 12:20 hours.
You are in a lower level to the
Your course vector.

You have discovered a

sinks on a wheel.
In shape and doors leave the room like

You are in the communications center.

Excerpt from "A Galactic Experience!"
IMPORTANT: There is not enough room for the BIOS so do not copy it.

Type GALACTIC and you are on your way.

4) At this point you can boot the system and insert your newly made disk.

and B are the disk you have formatted and syngenerated.

Until the titles are all copied, C is the original GALACTIC disk.

(1) Type PIP (CR) then do a master reset

(2) Type SYGEN (CR) A, (CR), N, D insert the newly formatted disk.

(3) PIP the GALACTIC disk to this disk.

(4) PIP CR, then do a master reset

How to Sygen a disk and Copy the GALACTIC Files

850 points. Guaranteed, it is possible to complete the entire game and obtain

the game has promised. Let me just say be patient and play on.

In case you ever become anxious about ever seeing the graphics that

During your play of GALACTIC.

With only one disk drive there is not enough room to save a game.

Type GALACTIC and you will be on your way.

Syngened disk containing the GALACTIC program.

So for those of you with only one disk drive, you must syngen a

the game is too large to fit on a disk together with the CP/M BIOS.

The adventure is massed with over 250 locations, a 300 word

You will need to make a copy of the original disk, and then put the

a lot of exploring to be done before the problems become very hard.

for the experienced adventurers, and no intended to be trivial, there is

This is an adventure type program which runs in 40K on the HG and

A GALACTIC EXPERIENCE

CP/M VERSION
The Creator

Here be a lot of happy adventures.

There is an order to the universe and you must observe it. May leave orbit if you may not be allowed to land.

1) Make sure you know where you want to go before you actually

If you don't, this could have very bad results.

2) Don't forget to lay in your course before you leave orbit.

10) When you are ready to leave, try a command like take off.

9) You can't get off planet for even the first time if you don't

8) Don't be too greedy and try to do everything at once.

7) Don't steal things that don't belong to you. This should be

sometimes the game.

6) Don't be lara for appointments. This can cost you points or

you see a CRT terminal. Try LOGON when

5) CRT terminals connect you to a main computer. Try LOGON when

strange rooms, knock first.

4) Basically this is a very polite game. Don't bargain into

you on your travels through the galaxy! By all means hire them.

3) When you see someone that you would like to take alone with

the temporary failure of your computer.

Reasons. One, there is nothing to see and two, listing any file may cause
them Carey.

1) A lot of the messages in this game appear only once, so read

Suggestions for beginners: Galactic Experience players